

Greetings from our CEO

This year has been an incredible journey in supporting our Girl Scouts as they grow and thrive in a safe and empowering environment. For 113 years, Girl Scouts has equipped girls with the tools they need to lead, challenge barriers, and drive positive change. Today, more than ever, Girl Scouts offers endless opportunities for girls to try new things, build confidence, and expand their horizons.

In this inclusive, all-girl space, every girl is free to be herself, without judgment or the need to prove anything to anyone but herself. It's a place where curiosity is encouraged, passions are discovered, and learning from mistakes is seen as a valuable part of growth. Every Girl Scout has the chance to define her own leadership journey, gaining the skills and confidence that will prepare her for the future.

I am excited to welcome even more girls into our programs this year. We encourage them to explore, learn, strengthen their knowledge, share their talents with others, and perhaps even uncover new passions along the way. Here's to their best summer ever!

Yours in Girl Scouting,

Patty Craven, CEO Girl Scouts of the Desert Southwest

Organizations

World Association of Girl Guides & Girl Scouts (WAGGGS)

A global association supporting the female-oriented and female-only Guiding and Scouting organizations in 152 countries.



Girl Scouts of the USA (GSUSA)

A national organization supporting the work of 111 councils across the United States for more than 110 years.



Girl Scouts of the Desert Southwest - Southern New Mexico & West Texas

An Independent 501(c)3 non-profit chartered by GSUSA operating under the direction of local staff and board members, which oversees all the service units, troops, and independently registered girls (a.k.a. "Juliettes") within a given geographic area.



Service Units

Volunteers who create a sense of community and support troop volunteers within a given geographic area.

Troops

Groups of girls led by volunteers who participate in the Girl Scout Leadership Experience.

Individually Registered Girls

Also known as "Juliettes," are individually registered
Girl Scouts who participate in the Girl Scout Leadership Experience but are not in a troop.



Girl Scout Camp

Girl Scout camp is an opportunity for girls to grow with courage, confidence, and character while making friends and memories that last a lifetime. New this year, each program earns at least one Girl Scout badge. Campers will be given the badges at the end of camp. See the program description for specific badge(s) earned.

At camp, our Girl Scouts disconnect from screens and technology, stepping out of their comfort zone and opening their minds and hearts to new experiences.

Camp Mitre Peak is located between Alpine and Ft. Davis, TX. The iconic Mitre Peak watches over camp and brings Mitre Magic to every camper. Once you experience Mitre Magic, your Girl Scout life will be forever changed.







Are you ready for camp?

Girl Quiz		Maybe 2 points	No 1 point
I can stay overnight at a friend's house without calling home.			
I remember to brush my teeth and hair.			
I can keep track of my belongings.			
I like to try new things even if I may be a little nervous or scared.			
I will be okay without any electronics.			
I can be brave when I hear strange noises or see bugs at night.			
I am willing to help with kapers like sweeping your cabin and setting			
tables.			
I can speak up when I need something.			
Total Points			

Caregiver Quiz		Maybe 2 points	No 1 point
You relax and enjoy yourself when your girl is at a sleepover.			
You would be ok following the policies that apply to camp.			
You're prepared to not see your girl for several days.			
You trust the camp director and counselors with your girl's safety.			
You believe Girl Scout camp builds girls of courage.			
You are confident in your girl's ability to maintain her hygiene.			
You're confident your girl will question foods that might contain her allerigies.			
You believe your girl is confident sleeping in a cabin with other girls without a nightlight.			
Total Points			

Add up your points!

- 8 13: You may not be ready for a full-week at camp. Talk with your parents about letting you stay overnight with a friend or going for an overnight trip with your troop.
- 14 18: You are ready to try resident camp. Pack your adventurous spirit and we'll see you this summer!
- 19+: You hear the call of camp or you must be an experienced camper! We can't wait to have you join us! What are you waiting for? Register today!

Caregivers of campers with special needs may contact <u>info@gsdsw.org</u>, attn: Resident Camp, in advance of registration so proper placement and appropriate accommodations can be made.

How Resident Camp Works



Every girl in every session will earn a Girl Scout badge corresponding to that particular program! Some programs will complete more than one badge. Girls will receive their badges at the end of the session.

All girls entering 3rd - 12th grade in the fall of 2025 are eligible to attend camp. To help ensure a great camp experience, register your camper for a session that is appropriate for her age, Girl Scout level, and area of interest. For example, if your camper is currently in 3rd grade and will be entering 4th grade in the fall, the camper should register into a 4th grade Junior program, even if they have not officially bridged.

Campers swim every day at camp, weather permitting. On Sunday, after check-in, the girls demonstrate their swimming skills, learn about horse safety and barn procedures, and sign up for YOYO's ("Your On Your Own" - the afternoon choice activities they want to participate in during the week). These activities are in addition to the main program they for which they are registered. Please note, not all programs have YOYO's every afternoon.

Girls who are currently not Girl Scouts are welcome to join in the camp fun! Become a registered Girl Scout for \$25 and then register for the camp program of your choice. Being a current Girl Scout meets our standard covering every girl with the required insurance.

Camper Transportation Outside of Camp: Some programs involve taking a field trip off camp property. Permission to transport is included at the time of registration. Look for for programs that have field trips.







A Day at Camp

7:00 AM Rise and Shine
7:45 AM Flag Ceremony
8:00 AM Breakfast
9:00 AM Camp Activities
12:00 PM Lunch
1:00 PM Me Time
2:00 PM Afternoon Activities
5:45 PM Flag Ceremony
6:00 PM Dinner
7:00 PM All Camp
9:00 - 10:00 PM Bedtime



Camp Registration and Financial Assistance Information

Registration

It is easier than ever! Prices have not increased and the complete registration process is online! Visit https://bit.ly/GSDSWeventcalendar for sessions and registration. If you can't register online, call 915-566-9433, ext. 2241, for assistance.

Registration and Payment Deadline

Registrations are accepted until the camp session is full or two weeks prior to the session start date, whichever comes first. A \$75 non-refundable deposit is required to secure your camper's spot. Desert Dollars may be used for deposit. Payment in full is due 15 days prior to the camp session start date. If full payment is not received 15 days prior to your camper's start date, her slot will be forfeited and opened up to other campers. Your deposit will not be refunded. If you register for camp within 15 days of the session start date, payment in full is required.

Cookie Rewards and Desert Dollars

If your camper sells 3,000+ packages of Girl Scout cookies and chooses a free week of camp, or 5,000+ packages for two free weeks of camp, she must register following the standard camp registration process to reserve her spot. All camp registrations require a \$75 deposit payment at the time of registration to hold the camp session. Once the Girl Scout Cookie Program is complete and all prizes are confirmed, campers who elect a free week of camp will be refunded the deposit paid to hold their camp spot. If your camper plans to pay with their Desert Dollars, she must register following the standard camp registration process to reserve her spot. A completed Desert Dollar redemption form with Desert Dollars must be mailed to GSDSW, 225 E. Idaho, Suite #9, Las Cruces, NM 88005.

Financial Assistance for Camp

GSDSW is committed to making sure that camp is accessible to our Girl Scouts. Families requesting financial assistance for camp still need to register for camp and pay the \$75 deposit. To apply, please go to www.gsdsw.org or https://bit.ly/CMP_FA2025. Typically, financial assistance covers up to 50% of camp fees.

Refunds and Program Transfer

Requests for refunds must be submitted in writing to info@gsdsw.org at least four weeks in advance of the program date for consideration. The \$75 camp deposit is NON-REFUNDABLE. Refunds are not issued for campers who do not attend. Refunds are not issued for cancellations occurring less than four weeks in advance of the session start date. Refunds due to illness or injury require a doctor's note for consideration. If a camper needs to change which week or program she is attending, please contact info@gsdsw.org as soon as possible. There is a \$25 fee for transferring from one session or program to another.

Confirmation

Immediately following your camp registration, you will receive an email confirmation with your receipt from Doubleknot. You will receive another email in approximately two weeks with a Camper Registration Packet that includes health history forms, permission forms, Health Exam form, buddy request, alternate adult pick-up form, and a packing list.

Cancellations

GSDSW reserves the right to cancel a camp program due to insufficient registration, acts of nature, or other reasons beyond our control. In the event a camp program is canceled, a full refund will be issued. For cancellations, an email notification will be sent to each registrant. Phone numbers and emails can be updated at any time in your myGS membership account.

All program offerings have a six-camper minimum. If the minimum is not met two weeks prior to the start of the session, then parents and campers will be contacted to select a different program or receive a full refund.

Cell Phone Policy

Camp Mitre Peak follows a <u>no cell phone policy</u> to ensure Girl Scouts safety and inclusion. This means that visible cell phones will be collected by camp staff, powered down, and held until checkout for safekeeping.

This policy may apply to other technology or devices if it is deemed a safety issue or a distraction to group activities. If your Girl Scout uses technology as an assistive device, please contact us at info@gsdsw.org to ensure we have the best possible support in place. We welcome adult campers' use of cell phone for photos, but reliable cell service is rare at camp.



Register for camp before April 1, 2025, and your camper will receive \$15 Trading Post credit* to be used while she is at camp!



*one credit per girl

Important Dates to Remember

	Last Day for refund consideration (minus \$75 deposit)	Last day to register with full registration payment required		
Session	Registration Balance Due	Last day to change session/program		
	Health Record & Doctor Exam submitted	Minimum number of campers needed		
Session 1 June 22 - June 28	Sunday, May 25, 2025	Sunday, June 8, 2025		
Session 2 June 29 - July 5	Sunday, June 1, 2025	Sunday, June 15, 2025		
Session 3 July 6 - July 12	Sunday, June 8, 2024	Sunday, June 22, 2025		

Sessions at a Glance

Session Date, Program Name, Grade (Fall 2025), Cost

June 22 - June 28 Sunday - Saturday	June 29 - July 5 Sunday - Saturday	July 6 - July 12 Sunday - Saturday	June 22 - July 12 Sunday - Saturday 3 weeks
Go Camp	Equestrian Delight	All About Animals	
Grade 3	Grades 3 - 5	Grades 3 - 5	
\$300	\$600	\$450	
Water Fun	Water Fun	Mitre Chef Jr.	
Grades 4 - 5	Grades 4 - 5	Grades 3 - 5	
\$450	\$450	\$450	Counselor-in-Training I (CIT I)
Ready, Aim, Camp!	Saddle Up	Saddle Up	Counselor-in-Training II (CIT II)
Grades 4 - 5	Grades 6 - 8	Grades 6-8	Counsciol in Training II (CIT II)
\$300	\$600	\$600	Wrangler-in-Training I (WIT I)
			winnight in framing (WII I)
Trailblazers	Mitre Chef	Mitre Quest	Wrangler-in-Training II (WIT II)
Grades 6 - 8	Grades 6 - 8	Grades 6-10	
\$300	\$450	\$450	Grades 11 - 12
Desert Explorers	Mountain Hikers	Art in the Round	\$725
Grades 6 - 12	Grades 7 - 10	Grades 6 - 12	
\$450	\$450	\$600	
Mountain Hikers	Desert Horse Trails	Desert Horse Trails	
Grades 7 - 10	Grades 9 - 12	Grades 9 - 12	
\$450	\$600	\$600	
	Into the Night		
	Grades 7 - 12		
	\$450		MARKET BELLEVILLE

Camp Buddies

If two campers want to ensure they are together at camp, they should register for the same program. A camp buddy is requested in the Camper Registration Packet. If a troop or large group (four or more) sign up to attend camp together please note, campers are only allowed to pick one buddy to bunk with.

YOYO's (Your On Your Own)

These girl-chosen activities offer a variety of experiences ranging from arts and crafts, to free swim, to hiking, and more. Not every program has YOYO's every day.

Session 1 June 22 - June 28

Go Camp

Grade 3 Min 6 / Max 16 \$300

New to camp, no problem!
Join us to play group camp
games, learn camp songs,
take aim on the archery
range, explore the Fern
Canyon & Daffy's cave, go
boulder bouncing, splash
into the pool with your
buddies and be an outdoor
artist all in one week! It is
your week to Go Camp!

Water Fun

Grade 4 - 5 Min 6 / Max 16 \$450

Hop in and get wet! Host a pool party complete with water games, learn water safety and self-rescue, and try new swim strokes.

Work together to build and race paddle boats! Take a field trip to Balmorhea State Park to go swimming in the springs! On dry land, take aim at the archery targets and head out for a fun hike after cooking your breakfast on a buddy burner!

Ready, Aim, Camp!

Grade 4 - 5 Min 6 / Max 16 \$300

Camp out under the stars.
Aim for a bullseye.
Make Solar S'mores.
Protect wildlife like
javelinas. While hiking and
boulder bouncing in Fern
Canyon, learn about trail
markers and animal
habitats along the way.
Make sure to leave no trace
that you were there! Then
play pool games to cool off!

Trailblazers

Grade 6 - 8 Min 6 / Max 16 \$300

Camp out under the stars.
Aim for a bullseye. Make
Solar S'mores. Protect
wildlife like javelinas. While
hiking and boulder
bouncing in Fern Canyon,
learn about trail markers
and animal habitats along
the way. Make sure to leave
no trace that you were
there! Then play pool games

Mountain Hikers

Grade 7 - 10 Min 6 / Max 16 \$450

Make sure your hiking boots are ready to go for this session!

Explore trails in and out of camp and pitch your tent overnight in the backcountry outside of camp under the stars. Along the way, complete team building challenges to build your group's reliance on each other for the biggest challenge of all - hiking the shoulder of Mitre Peak for the breathtaking and picture-perfect views of camp!

Desert Explorers

Grade 6 - 12 Min 6 / Max 16 \$450

Go swimming and snorkeling in the blue waters of the camp pool then travel to Balmorhea State Park to swim & snorkel in the springs!

Tour the park's wetlands to learn why there's water in the middle of the desert! At the Chihuahuan Desert Research Institute discover rocks that are a million years old and learn about the local flora and fauna!

Session 2 June 29 - July 5

Equestrian Delight

Grade 3 - 5 Min 6 / Max 8 \$600

Sit tall in the saddle as you navigate an obstacle course or explore a horse trail around camp. Learn how to groom, unsaddle, and care for your horse. Learn the names of a horse's gait, the rules of riding on the trail, parts of the saddle and more! No prior riding experience required. A 4x6 photo included of you and your horse!

Water Fun

Grade 4 - 5 Min 6 / Max 16 \$450

Hop in and get wet! Host a pool party complete with water games, learn water safety and self-rescue, and try new swim strokes.

Work together to build and race paddle boats! Take a field trip to Balmorhea State Park to go swimming in the springs! On dry land, take aim at the archery targets and head out for a fun hike after cooking your breakfast on a buddy burner!

Saddle Up

Grade 6 - 8 Min 6 / Max 16 \$600

Start your day at the stables – your horse eats before you do!
Learn how to saddle, bridle, and lead your horse. Then, saddle up and head out of camp onto the 06 Ranch for cross country riding with spectacular views!
Learn hoof and tack care and what it takes to own a horse.
Finish your week by taking part in a horseback flag ceremony!

Mitre Chef

Grade 6 - 8 Min 6 / Max 16 \$450

Travel abroad without leaving the kitchen when you cook a dish from another country with the help of a chef from that country! Make Fry Bread and learn the bread's Native American origin story. Try your hand with a cookie or pie recipe from the 1800's, then put all your new recipes in a cookbook to take home to share with your friends and family!

Mountain Hikers

Grade 7 - 10 Min 6 / Max 16 \$450

Make sure your hiking boots are ready to go for this session!

Explore trails in and out of camp and pitch your tent overnight in the backcountry outside of camp under the stars. Along the way, complete team building challenges to build your group's reliance on each other for the biggest challenge of all - hiking the shoulder of Mitre Peak for the breathtaking and picture-perfect views of camp!

Desert Horse Trails

Grade 9-12 Min 6 / Max 8 \$600

Fine tune your horse skills, brush up on saddling and bridling, then pack your gear, saddle your horse and head out for a scenic ride through a winding canyon with steep cliffs, also called "palisades." Your destination? The historic 06 Ranch Deer Lodge where you will bunk overnight. You and your horse are the ultimate team for the week!

<u>Into the Night</u>

Grade 7 - 12 Min 6 / Max 16 \$450

Explore camp after dark when the stars fill the sky. Put on your hiking boots, head out on the trails and enjoy a midnight snack! Visit McDonald Observatory for a star party and hop on a TX Parks & Wildlife safari truck to go spotlighting for animals at night! Stay up until midnight every night and sleep in the next morning!

Session 3 July 6 - July 12

All About Animals

Grade 3 - 5 Min 6 / Max 16 \$450

Do you love animals? Visit sheep, cows, and goats on a local ranch and learn what these animals give to humans. Head to the barn to meet the horses and saddle up for one ride. Meet a local veterinarian to learn what it takes to care for our pet friends.

Mitre Chef, Jr.

Grade 4 - 5 Min 6 / Max 16 \$600

Do you love to cook or want to learn more? Learn all about SNACKS - sweet, savory, smoothies and the ones that give you energy! Then, step up and prepare a healthy breakfast and lunch! Set the table and invite some guests to join you for a feast!

Before heading home, you will put all your new recipes in a cookbook to share with your friends and family!

Saddle Up

Grade 6 - 8 Min 6 / Max 16 \$600

Start your day at the stables

- your horse eats before you
do! Learn how to saddle,
bridle, and lead your horse.

Then, saddle up and head out
of camp onto the 06 Ranch
for cross country riding with
spectacular views! Learn
hoof and tack care and what
it takes to own a horse.

Finish your week by taking
part in a horseback flag
ceremony!

<u>Mitre Quest</u>

Grade 6 - 10 Min 6 / Max 16 \$450

Step into your favorite story and make the adventure your own. Based on Dungeons & Dragons, this week will be all action in an open-ended role-playing game where you build the story! Head out on the trails to find clues, step up at the archery range for target practice, then explore the upper pond for clues for the final quest!

Art in the Round

You do not have to be good at drawing or painting to be an artist. Art comes from within. Come explore your inner creative genius; learn about colors and textures and more from a professional artist. On Friday, your group will plan and host an Art Show to display your artwork for the entire camp to see!

Desert Horse Trails

Grade 9 -12 Min 6 / Max 8 \$600

Fine tune your horse skills, brush up on saddling and bridling, then pack your gear, saddle your horse and head out for a scenic ride through a winding canyon with steep cliffs, also called "palisades." Your destination? The historic 06 Ranch Deer Lodge where you will bunk overnight. You and your horse are the ultimate team for the week!

Session 1 - 3 June 22 - July 12

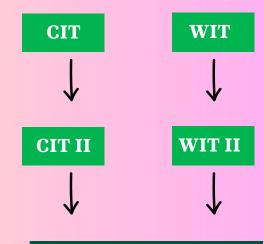
CIT / WIT and CIT II/WIT II

Grade 11 - 12 \$725

Girl Scout Camp leadership programs combine exciting summer camp activities with experiential leadership training, resulting in a unique, fun, and high-quality adventure for Girl Scouts who dream big! Leadership programs are progressive and are designed based on the ages and development of the campers.

Each session of a particular camp program will include similar foundational skills, but as every week's campers are different, at the end of the summer you will have the opportunity to experience and practice a wide range of skills.

Each level of the leadership program teaches new skills that are intended to be taken back after camp and applied at the troop, service unit, or day camp level.



WORK AT CAMP!



11



Camp Traditions

9 SQUARE IN THE AIR

All campers will be able to enjoy this new game as they try to become the champion of the squares.



CLOSING CAMPFIRE

The final night of camp is a special time where campers sing songs, do skits, share memories, and reflect how Mitre Magic has touched their summer.



YOYO's

Afternoon sessions called YOYO's (Your On Your Own) are activities selected by the campers on their first day of camp. Hiking, arts & crafts, guest presenters, and making special snacks are just a few things campers can select.

NOTE: not every program has YOYO's every afternoon.



CLEANEST CABIN & UNIT AWARDS

Each day, campers unite to build character through the responsibility of tidying their cabins and unit home. The camp nurse gives this award to the cabin and unit that have shown the greatest respect and responsibility.



STAR FILLED NIGHT SKY

Camp Mitre Peak is located in the northern part of the Big Bend region. CMP has "dark skies," which means it has very little light pollution. Campers will see stars and planets at night that cannot be seen in other locations.



Be prepared to be amazed!

Camp Information

Arrival/Departure to Camp

Sunday Check-in: 2:00 - 3:00 PM CST Saturday Check-out: 10:00 - 10:45 AM CST

Please respect check-in and check-out times as they have been developed to accommodate a smooth transition for all campers.

If an emergency arises and you need to deviate from the above times, contact the Camp Office at (432) 364-2314.

<u>Arrival</u>

Gate will open at 2:00 PM CST.

Parent orientation is at 3:30 PM at the Kiva, if you have questions. After the parent orientation, you can discuss any special custody arrangements or other important information with the Camp Director.

Departure

All campers must be picked up by 10:45 AM CST. All adults picking up campers must show a photo id. Campers are not allowed to leave camp with anyone other than their parent or guardian without a signed, written statement from the parent authorizing the specific adult by name that is picking up the camper. This authorization should be discussed with your camper and the counselor at check-in and is included in the Camper Registration Packet.

Trading Post

The Trading Post has healthy snacks, toiletries, and camp souvenirs available for purchase, from 50¢ to \$20.00. You may deposit money into your camper's account during check-in with cash, check, credit card, or Desert Dollars.

Camper Behavior

Campers who consistently do not follow directions can endanger their own safety as well as the safety of other campers and staff.

A camper may be sent home early for consistently not following directions. A parent phone call will be placed prior to a final decision. No refunds will be given.

Stay 'n Play

Campers may stay overnight at camp between consecutive resident camp programs for free! Campers enjoy downtime, movies, special treats, and getting recharged for the next week. Their laundry will also get done during this time. Check "Stay 'N Play" in the Camper Registration Packet.

Birthdays

Birthdays are fun celebrations at camp. Special arrangements for giving a present or providing treats for your camper's entire unit can be made in advance with the Camp Director. Campers with birthdays while at camp are recognized during breakfast on "their" day.



Camp Information

Health Information

Doctor Exam / Camp Physical

All campers are required to have a completed Health Record & Doctor Exam form. This form must be completed after January 1, 2024, and submitted one month prior to the session start date. See chart on page 18 for deadlines. If registering less than one month prior, then the Exam form should be submitted as soon as possible. This Exam Form must be completed by a physician, nurse practitioner, or physician's assistant with original signatures and dates. Exam forms may be duplicated, but each copy must have original signatures.

Medications

All medications, prescription or non-prescription (including vitamins), must be in the original container with dosage. Medications must be left with the health supervisor during check-in. Send enough of the prescriptions for her entire camp stay. Include medications that require only occasional use, such as epinephrine pens or inhalers.

Health Screening

Our on-site health screening ensures that campers are admitted to camp without a contagious illness or condition. We screen for 1) raised temperatures; 2) head lice; and 3) foot fungi. Campers remove their shoes, socks, and hair accessories (ponytails, braids, hair beads, etc.) for screening.

Contagious conditions will prevent a camper from being admitted to camp, and if detected, it is the responsibility of the parent to seek treatment. A camper may be allowed back into camp after receiving prescribed care. Camp fees are non-refundable when a camper arrives with a pre-existing condition.

Health Center & Local Services

The Health Center houses the camp nurse and includes an isolation ward and a med/clinic room. Campers' medications are properly stored and administered by the camp nurse. In cases of illness or injury, campers are treated at camp unless further care is needed. When necessary, campers are taken to a local physician or Big Bend Regional Medical Center, ten minutes from the camp in Alpine.

Camper Blues

Your encouraging attitude before and during camp will help prevent missing home, a.k.a "camper blues/home sickness." The feeling usually passes within a day, and the camper enjoys the rest of the session. If the blues continue or the camper is not actively participating, the counselor will inform the Camp Leadership Team.

You may call and ask to speak with your child's counselor at any time; just know that it may be necessary to leave a message. The counselor will typically return the call at the next meal.

Summer Camp Information

Communication

Lack of mail is the chief cause of camper blues. Letters can be mailed prior to your camper's session OR left at our Trading Post during check-in. Please allow at least three to four days for the postal service to deliver mail to camp. If mail is left at our Trading Post, please make sure it is clearly marked with: camper name, program name, and delivery date.

When writing, avoid phrases like we miss you so much, wish you were here, your pet hasn't eaten for a week, or your friends ask about you.

Mailing Address
Your Camper's Name
Camp Mitre Peak - Program
PO Box 9680
Alpine, TX 79831

Camp Mitre Peak Location

200 Camp Mitre Peak Road, Fort Davis, Texas from El Paso, TX - 3.5 hours from Midland, TX - 3 hours from Odessa, TX - 2.5 hours from Las Cruces, NM - 4.5 hours from Roswell, NM - 4.45 hours from Carlsbad, NM - 3.5 hours



Work at Camp

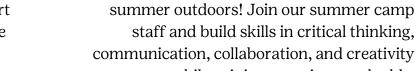
Volunteer at Camp

Do you love camp but can't spend your whole summer at camp? Would you like to support camp with a smaller time commitment? We are looking for volunteers to help at camp.

Like cooking and feeding hungry Girl Scouts? You can help in the kitchen! Or would you rather spend a week guiding girls as they learn new skills, have new adventures, and capture Mitre Magic? Then apply to volunteer as a camp counselor! Have a fun skill or hobby you could teach

the girls? Come to camp for the day and share what you know!

Tell us what you are interested in at info@gsdsw.org.



while gaining experience valuable in youth development and many other career fields.

Join Our Staff

Gain professional skills while spending the

You'll strengthen your own leadership skills while helping campers become leaders through supervision, decision making, and behavior management.

Camp staff also have the opportunity to gain specialize training like First Aid/CPR.

Contact info@gsdsw.org for more information!



Apply Today!

Camp Packing list

FOOTWEAR

Please label all your belongings

CLOTHING

 Shirts/t-shirts (NO halter, spaghetti strap tank tops, mid-drifts, or tube tops) Sweatshirt, windbreaker, or warm sweater (it can get cool overnight) Shorts of mid-thigh length Long pants/jeans (2 - 3 pair for horse programs) Underwear Pajamas Swimsuit and towel 	 Two pairs of sturdy sneaker or athletic shoes (no sandals, clogs, open-toed or open-heeled shoes) Shower shoes (typically flip-flops) Riding boots with a one-inch heel for horse programs (cannot have an inseam zipper, be made of all rubber, or have embellishments for safety reasons) OPTIONAL
Raincoat or ponchoSocks that cover the ankle (a pair a day and a few extra)Hat for sun protection	Camera Sunglasses Bandana Cards, books, or quiet games
TOILETRIES Sunscreen Shampoo and conditioner Toothbrush and toothpaste	Stationary, pen, pre-addressed envelopes, and stampsInexpensive watch/clock (if your camper likes knowing the time)
Comb and/or brush Sanitary supplies	PLEASE LEAVE THESE ITEMS AT HOME
 Deodorant (non-aerosol) Shower tote or bag Lip protection Insect repellent (non-aerosol) 	 Cell phones - they are not allowed at camp for the safety of all campers and staff Snack foods and drinks except for special dietary need, i.e., gluten free or dairy free
SUPPLIES	products - must be turned in upon check in
Sleeping bag/bedroll Washcloth and towel (two of each) Pillow Laundry bag for dirty clothes to be taken home (mesh or cotton work best) Mess kit and silverware for cookouts Flashlight/headlamp and extra batteries Refillable water bottle (at least 1 liter) Backpack/tote bag to pack daily items	at camp Alcoholic beverages Weapons Expensive electronic devices (tablets, mp3 players, etc.) Hair dryers/curling irons/straighteners Expensive watches or jewelry Personal sports equipment Pets

Make a Girl's Summer -Send her to Camp

It is our goal to continue to provide opportunities for girls who want to go to camp. Camp scholarships provide life-changing experiences for girls who may not otherwise be able to participate because of their economic circumstances. Contributions to camp scholarships make it possible for all girls throughout the 33 counties we serve to attend camp and have the same opportunities and experiences regardless of their financial situation. In addition, camp scholarships help underwrite the cost of camp activities, keeping fees low for girls.

With your help, we will continue to give Girl Scouts the opportunities they need to become the leaders they want to be today and the leaders our community needs them to be tomorrow.

\$1,000 - One week of resident camp for two girls

\$500 - One week of resident camp for one girl

\$250 - half of one week of resident camp for one girl

Donations can be made at www.gsdsw.org or complete the form below and mail to:

Girl Scouts of the Desert Southwest - Camp Scholarship 9700 Girl Scout Way El Paso, TX 79924

Thank you for your continued support!

Yes, I would like to help send a girl to camp!

Name	· · · · · · · · · · · · · · · · · · ·			
Address				
City		State	_ Zip Code	
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